

# The Shadowrun Supplemental #11 Charts

## DESIGN SPECIFICATIONS KEY

The following abbreviations appear in the chart:

<b>DC:</b> Design Cost		<b>DC</b>	<b>MR</b>	<b>CF</b>	<b>LR</b>	<b>R</b>
<b>MR:</b> Maximum Rating	<b>Afterburners</b>	100/level	3	5	50	TSS-11, p. 25, 30
<b>CF:</b> CF Consumed	<b>Hopper Plate</b>	50 points	N/A	2	25	TSS-11, p. 25, 30
<b>LR:</b> Load Reduction	<b>Hubcap Shredder</b>	5 points/wheel	N/A	0	1kg/wheel	TSS-11, p. 25, 30
<b>R:</b> Reference	<b>Mine Dropper</b>	20 points	N/A	3 + (1/5 Mines)	10kg + mines	TSS-11, p. 26, 31
	<b>Rammer Plate</b>	50 points	N/A	3	30kg	TSS-11, p. 25, 32

## CUSTOMIZATION SPECIFICATIONS KEY

The following abbreviations appear in the chart:

<b>PC:</b> Parts Cost	<b>MR:</b> Maximum Rating	<b>TN:</b> Target Number
<b>PA:</b> Parts Availability	<b>BT:</b> Base Time	<b>EN:</b> Equipment Needed
<b>SI:</b> Street Index	<b>S:</b> Skill	<b>CF:</b> CF Consumed
		<b>LR:</b> Load Reduction

	<b>PC</b>	<b>PA</b>	<b>SI</b>	<b>MR</b>	<b>BT</b>	<b>S</b>	<b>TN</b>	<b>EN</b>	<b>CF</b>	<b>LR</b>
<b>Afterburners</b>	10,000/level	8/1 week	2	3	64 hours	Car B/R	6	Vehicle Facility	5	50kg
<b>Hopper Plate</b>	750	Always	1	N/A	6 hours	Car B/R	4	Vehicle Facility	3	25kg
<b>Hubcap Shredder</b>	500	3/36 hours	1	N/A	1 hour	Demolitions	4	Vehicle Kit	0	1kg/wheel
<b>Mine Dropper</b>	2000	6/48 hours	1.5	N/A	12 hours	Car B/R	4	Vehicle Facility	3 + (1/5 mines)	10kg + mines
<b>Rammer Plate</b>	1000	Always	1	N/A	6 hours	Car B/R	4	Vehicle Facility	4	30kg

## VEHICULAR WEAPONS KEY

The following abbreviations appear in the chart:

<b>C:</b> Concealability	<b>DA:</b> Damage
<b>AM:</b> Ammunition	<b>W:</b> Weight
<b>MO:</b> Mode	<b>A:</b> Availability
	<b>SI:</b> Street Index

### Weapon Statistics

### Ammunition

	<b>C</b>	<b>AM</b>	<b>MO</b>	<b>DA</b>	<b>W</b>	<b>A</b>	<b>C</b>	<b>SI</b>	<b>C</b>	<b>A</b>	<b>SI</b>
<b>Cheese Slicer</b>	4	3 (m)	SS	8S, +1/24 kph	1kg	10/14 days	1000	1	3000	24/14 days	3
<b>Mine, D<sup>4</sup></b>	5			10S	0.5kg	6/5 days	100	1.5			
<b>Mine, Snap</b>	5			8S	0.5kg	5/4 days	60	2			
<b>Minirocket Pod</b>	-	4 (cy)	SA	10D	8 kg	12/14 days	6000	2	750	8/14 days	2
<b>Pepper Shaker</b>	-	18 (m)	BF	10S	8kg	8/4 days	5000	3	100	8/4 days	2

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## NARCAR TEMPLATE

Handling	Speed	Accel	Body	Armor	Sig
3/8	200	15	3	1	1
Autonav	Pilot	Sensor	Cargo	Load	
0	1	1	11.5	103	

Seating: None  
 Entry Points: None  
 Fuel: Gasoline (60 liters)  
 Point Value: 606  
 Template: None  
 Other Features: Nitrous Oxide Injector (1), Contingency Maneuver Controls (1), Remote-Control Interfaces, Rigger Adaptation, Standard Armor (1), External Fixed Mount (Firmpoint) x2, Performance Tires

Setup/Breakdown: NA  
 Landing/Takeoff: NA  
 Economy: 8km/liter  
 Cost: 182,000  
 Reference: TSS-11, p. 27

## NARCAR Sixth Gear Special

Handling	Speed	Accel	Body	Armor	Sig
2/8	265	26	3 *	2	1
Autonav	Pilot	Sensor	Cargo	Load	
0	1	1	7.5	2	

Seating: None  
 Entry Points: None  
 Fuel: Gasoline (60 liters)  
 Point Value: 1687  
 Template: None  
 Other Features: Chassis Reinforcement, Nitrous Oxide Injector (3), Turbocharged, Contingency Maneuver Controls (3), Remote-Control Interfaces, Rigger Adaptation, Standard Armor (2), Internal Firmpoint x2, Smartlink II Integration Kit, Ingram Valiant LMG x2, External Firmpoint x2, Smartlink II Integration Kit, Minirocket Pod x2, Performance Runflat Tires, Hubcap Shredder x4, Hopper Plate (right side)

Setup/Breakdown: NA  
 Landing/Takeoff: NA  
 Economy: 8km liter  
 Cost: 525,000  
 Reference: TSS-11, p. 27

### OTHER VEHICLE EQUIPMENT KEY

The following abbreviations appear in the chart:

**A:** Availability  
**C:** Cost  
**CC:** Customization Cost  
**DC:** Design Cost  
**R:** Reference  
**SI:** Street Index  
**W:** Weight

\* (4 for firm/hardpoints)

	DC	CC	A	SI	R
T-Shot Conversion Kit	3	600	6/72 hours	3	TSS-11, p. 26, 32
	W	C	A	SI	R
Winch Harpoon	0.5 kg	500	4/24 hours	1	TSS-11, p. 26, 32

### SIMSENSE VEHICLE CONTROL RIG

	Essence	Cost	Availability	Street Index	Legality
Rating 1 (Baseline)	3	200,000	2/5 days	2	Legal
Rating 1 (Full-X)	3	400,000	6/12 days	3	Legal
Rating 2 (Baseline)	4	350,000	4/10 days	2	Legal
Rating 2 (Full-X)	4	600,000	6/18 days	3	Legal
Rating 2 (Baseline)	6	500,000	6/14 days	3	Legal
Rating 3 (Full-X)	6	800,000	8/24 days	4	Legal